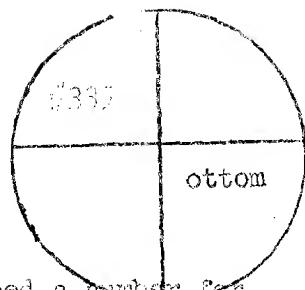
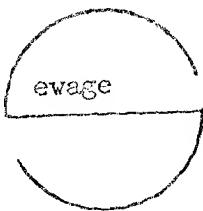
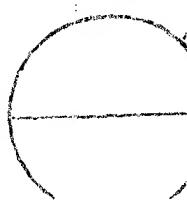
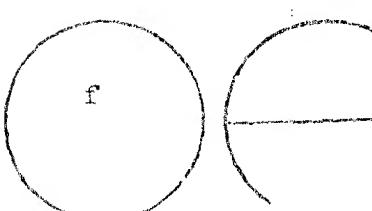


Games:

SOW
90IJ
91H
91G
91 AD
91KC
B 60
Still need a number for
this game



£-10-00 for my brother's Day
£11.00 for 17 moves
or £15.00 with 24.



ank

B-60 Fall 1901 Russia and Austria fight, Germany and England go to arms over Del.

England (Carlberg)
F Kng-Fwy;
A Yor-Del;
F Nth & A Yor-Bel;

Germany (Vaporis)
F Par H;
A Hle-Hol;
A Cha-Hol;

Turkey (Holm)

F Anh-Gom;
A Gen-Jul;
A Bul-Ser;

Italy (Dufrene)
A Apu
P Ion
A Tri & PIA

Austria (Barwick)
A Vie-Bud;
A Pud-Ser;
F Tri-Alb;

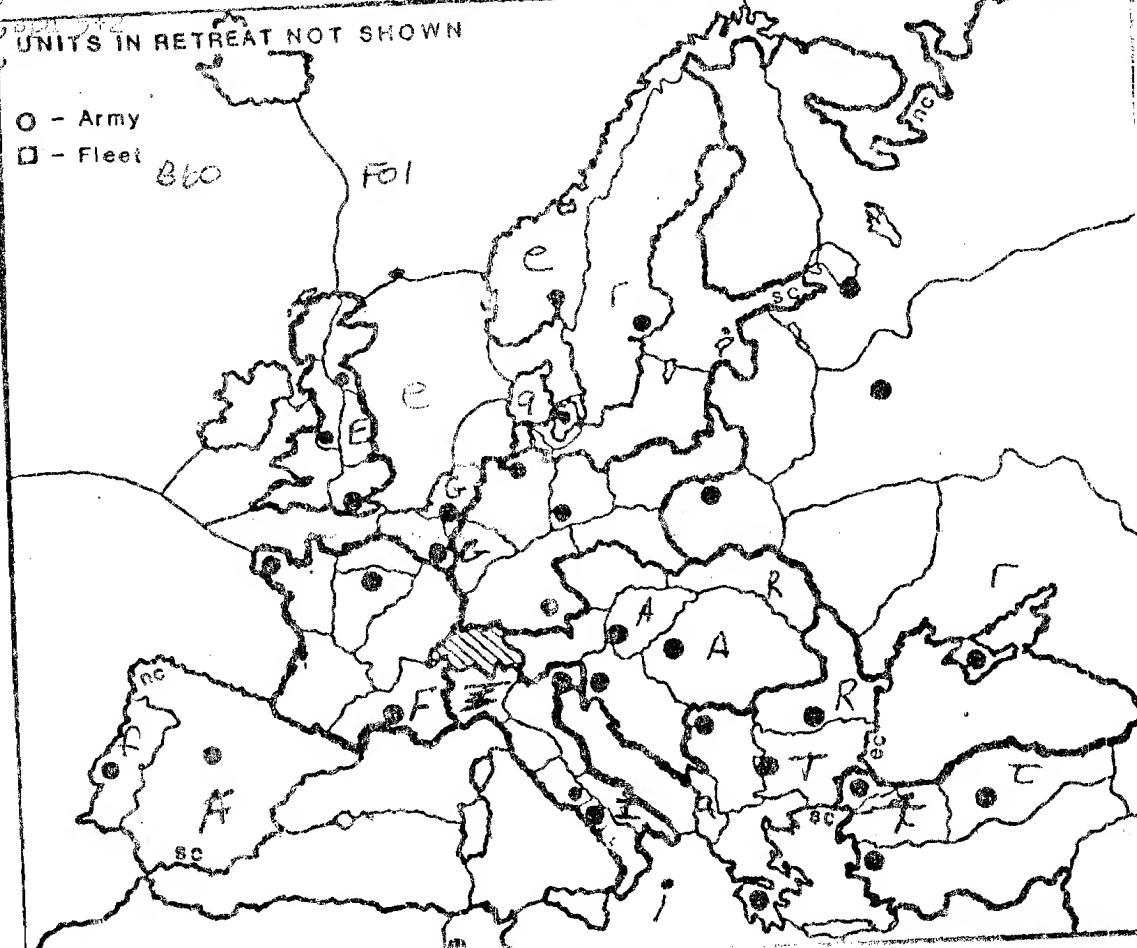
Russia (Current)
F Est-Sue;
F Cev S A (Cze-Pur);
A Ukr-Sdn;
A Gal-Vie;

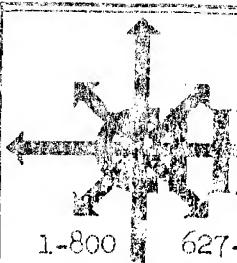
France (Ringete)
F His-Por;
A Mar-Spa;
A Brit-Gen;

The underlined moves fail. I'm asking Rick Lynch to please stand by for Italy in this game. I need Mr. Dufrene to get his spring moves in by June 7 12 noon EST. Alan Barwick takes over for Austria. 100A Mike Vayocis, 315 N Carpenter Ave Indiana PA 15701 Grant Current 2135 Lynn Haven Rd, Peterborough Ont Canada K9K 1Y6 Supplies Ans: CVie,bud,tri 3 E
Eng, Ion, liv, edi, nwy 4+1

Fra:Mar,bre,por,par,spa 5+2
Ger:Mus,hie,ber,deu,
hol 5 +2
Ita:Nap,ven,rom 3E
Aus:Stp,mos,sev,
var,sve,rum 6+2
Tur,Cor,ank,smy,bul
4 +1

Deadline for the
winter moves
7 June 92 at noon.





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OP = Out of Print/Production (gone forever)

NYA= Not Yet Available

NSN= Not Sure of Number (are unsure what item this number refers to or its status)

CTY Company & Stock # SENT Price Extension CTY Company & Stock # SENT Price Extension

The image shows two facing pages of a notebook. Each page is ruled with horizontal lines and features vertical margin lines on the left and right sides. The pages are blank, with no handwriting or other markings.

SEE NEXT PAGE

Convention News....

This here is just the little things that I know that are now coming up. There will be a game day at the Griffon Bookstore, May 23rd from 10-12. I'll be down there running BattleForce or Solaris VII or Battletech what ever it is that the people would like to have me do. This is on the third Floor of The Griffon Bookstore in South Bend IN. It is a real nice place and I know that we will be having a very good time there.

Then also in South Bend IN the St Joe Valley Gamers will be having a Convention comming up, On June 12 and 13. It will be held on the campus of NDame University. Write to the Griffon Book Store for more information, their address is 121 W Colfax South Bend IN 46601.

The next week end is the Big Mich Con 20 I do believe. I have been married 20 years July 1st so this is Mich Con XX. Boy how times flys when you are having a lot of fun. I'll be running an East Front Tournament, a Warm Master and as well as my normal ACW game. It will be a lot of fun and it should be interesting for one and all. They should have about 2000 people there for this convention and we are getting ready to work on next years games already. It should be a real blow out. Be there or be square.

King Con will be July 3-5 1992 in Dayton OH. Write King Con 92 PO Bx 34174 Dayton OH 45431. I don't have any more information than that.

Then in August there will be Penn. Campaigns at Kalamazoo. This has always been a nice small but a lot of fun con. There will be a lot in the way of histoical miniatures at this convention. In fact that is all that will be played at this convention. It is a lot of fun, I don't know if I'll be there yet, but I'm going to try and be there. The date is August 15th

Then there is Gen Con Origins 92 on Milwaukee. This will be a really big big show. I'm looking forward to this show 25,000 people should be at the show and it will will be a great time for all. All or a lot of the new stuff will be out there and More people that you can shake a stick at. I'll tell you this it will be the show of the year. This is the convention if you can get to one to go to. It is the big one the best one and the best thing going this year. More games of everything that you could want to play as well as lots of open gaming. I'll be in the open gaming areas from time to time, and I'll be in the dealers area this year with Clash of Arms playing a couple of their games. Stop by and see what good games are all about.

And Con 92 will be Sept 11-13. Write PO Bx 142 Kent OH 44243, call 216 673 2117. They have put a lot of money into this con and there are computer PBM games going on at the convention all the time. Instead of writting people you talk and get your moves in and get results resubmitt moves etc. There are standard games there as well going all it is after all it is a real gaming convention. They are looking for over 500 people at this con. I'll be out of town.

That same weekend in New Cumberland PA there will be a convention, the Battletech East Coast tournaments. This will be held by Games Only, 200 3rd st New Cumberland, Pa 17070, call or write for more information about this convention , it will be for games and tournament Battletech. There will be a lot of games going on. If I did not have other commitments I would have been there as well.

Then in Sept there will be the Emperor's Birthday Convention. I'm not sure of the date yet but I do know that will be a huge dinner of a show. Look for me at that convention as well.

ACADE

"33

Page 3

Q: I - Spring 1907 Italy where are you?
 Turkey (Galatian) Germany (Prussia)
 A: Tur-Rus: A Bar S A Ger:
 A: Sov S A Ukr-Mos: A Irm S A Sil-Bch:
 A: Gal-Nor: A Sil-Bch:
 A: Rum-Ukr: F Hol-Nor:
 A: Bel-Rus: A Prc S Rus-Ukr:
 F: Bla-Dulac: A War:
 F: Mag-Dulac
 France (Patterson)
 England (Clement)
 A: Nor H
 A: Bre H
 F: Nuy H
 Russia (Sensig)
 F: Bot-StPsc:
 A: War S A Mos:
 A: Mos S A War:

Italy ("not ist")

F: Spas

A: Gas

F: Wes

F: Tun

A: Tyo

A: Boh

A: Vie

A: Bud

F: Gre Hold

I'm asking Alan Rawick to please stand by for Italy.

The underlined moves fail. The deadline for the fall 1907 moves will be the 7th of June 92. Press:

Paris-Berlin: Oh: I'm afraid the French Army is still operational.

Paris-London: Have not heard from you in some time... Stop. An alternative needing discussion.../Stop Write soon... Stop

Con-Mun: Why waste a good ally?

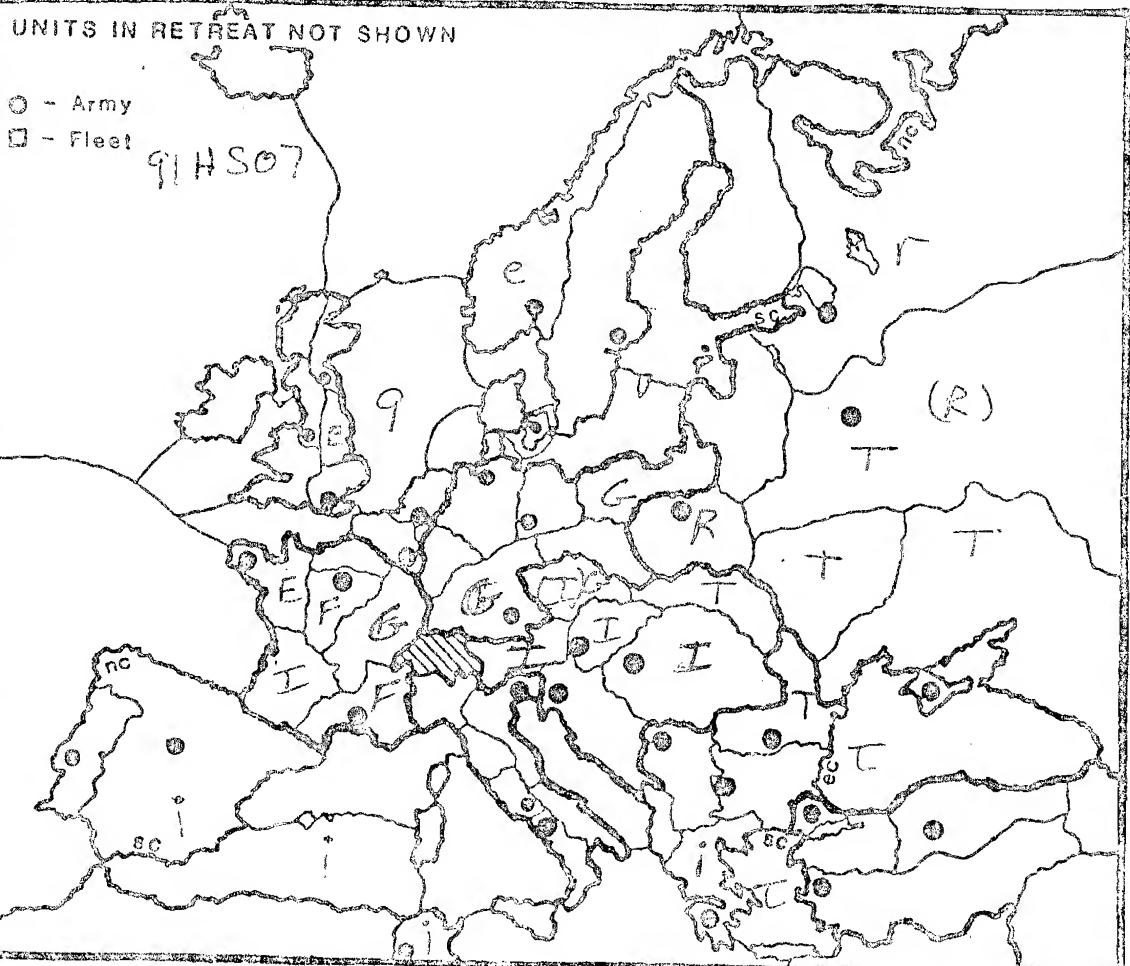
Mos-Bar: Thank you for your support. I learned a from your leadership. Seminar Winter 1906 Take a look see was the best.

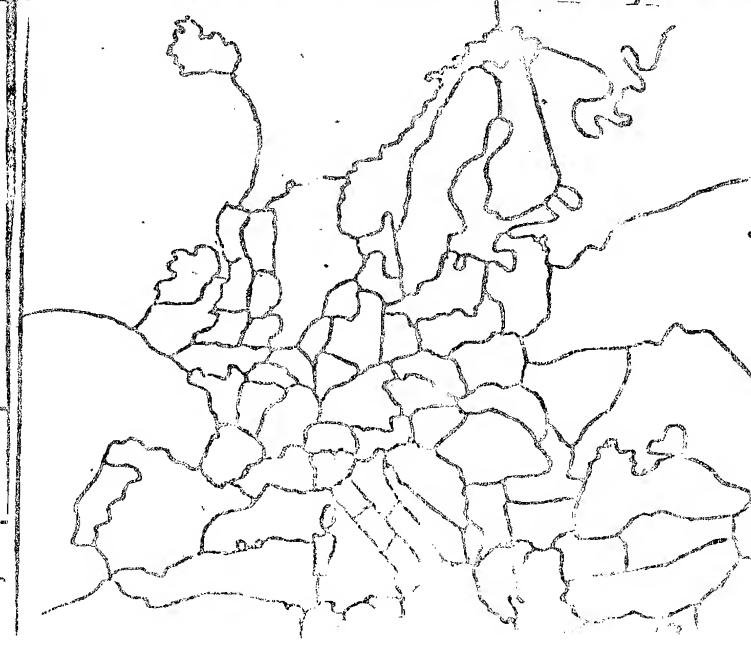
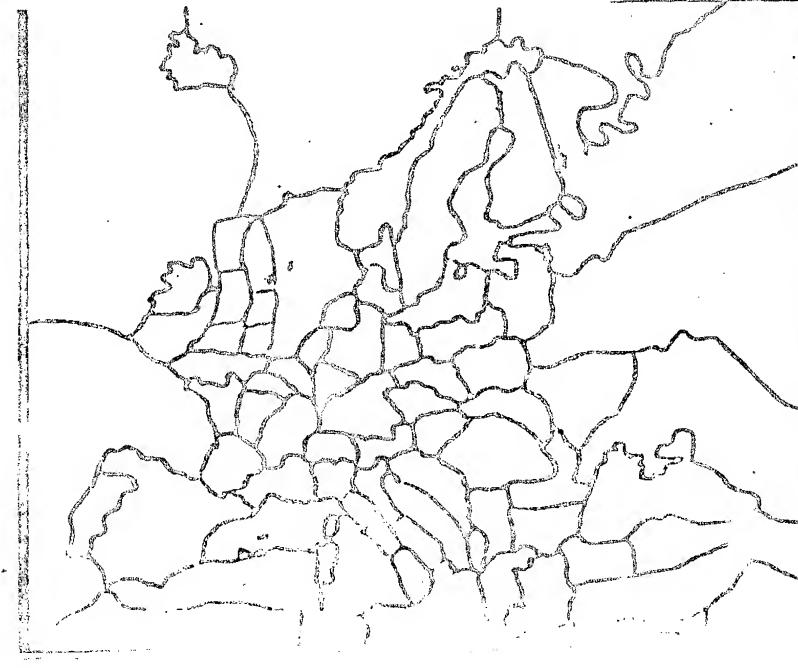
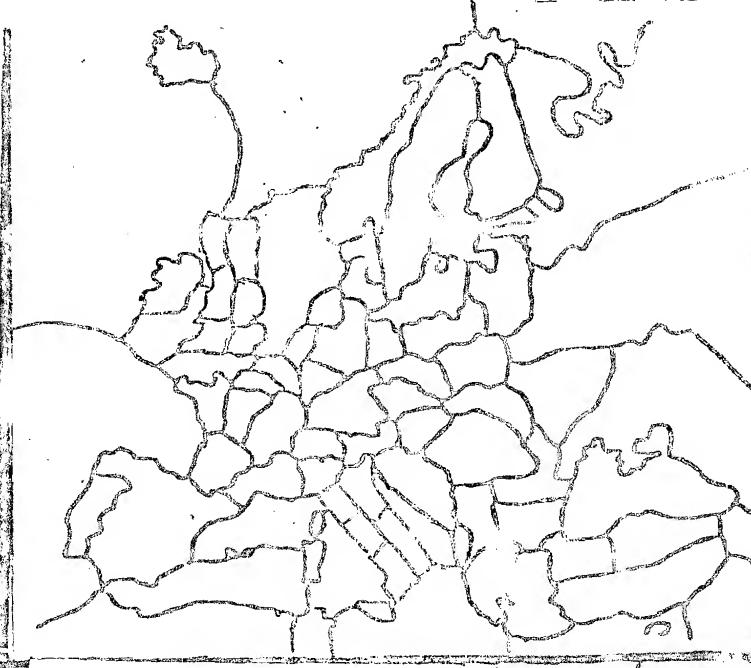
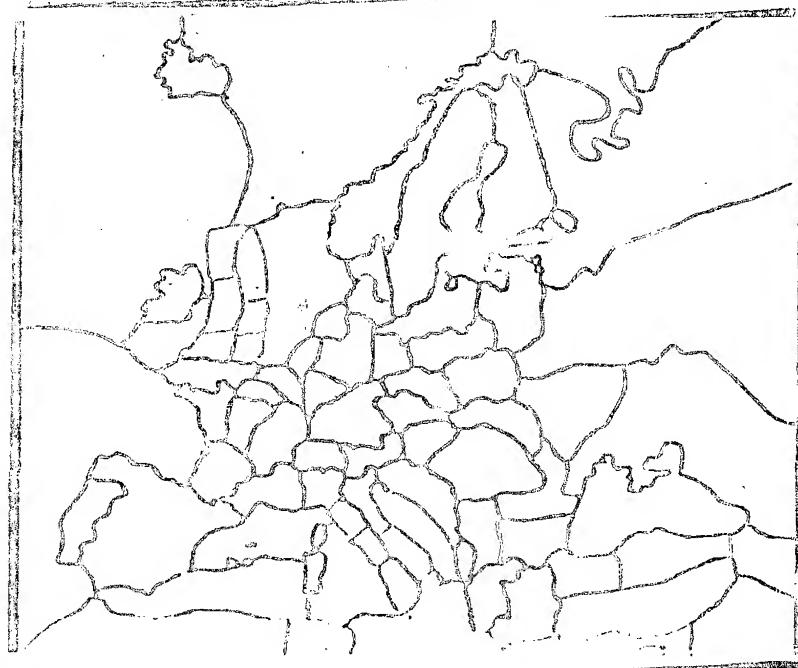
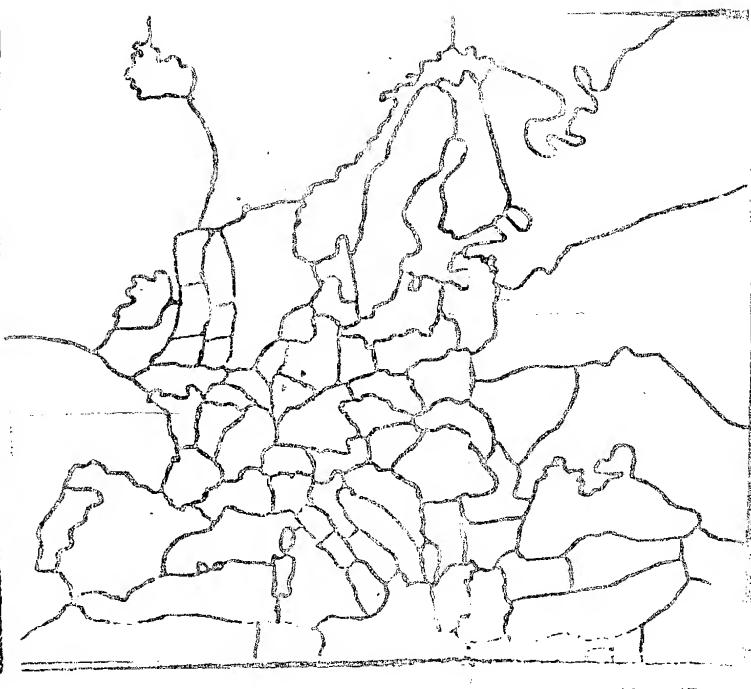
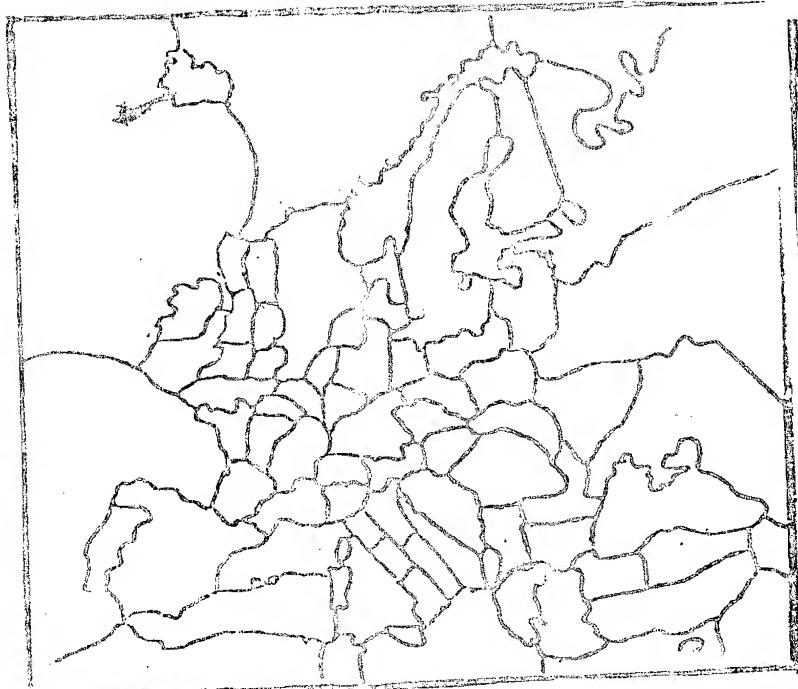
Mos-Par: Sorry I won't be giving you Russian lessons. My folks are trying to learn German and Turkish.

UNITS IN RETREAT NOT SHOWN

○ - Army
 □ - Fleet

91 H S07





Last weekend I was over at You gotta do what you can Con in Ferndale. It was hosted by Bob Marshall. It was a great time. There were games going on all day and there were about 150-200 gamers at this convention. I ran a ACW game that went very well. It was over too soon but otherwise it was a great game. We got started on time and everything. Then I played in a BattleTech game where two clan Star fought each other and well we destroyed three of their Mech and one was hit very badly and we lost nothing a couple of Mechs hit only, Hmmm these were good players!!! and then did a little bit more but from 9 AM-11PM games were going on a really fun day for miniature gamers of all types.

What is new?

Command Magazine from MPR has come through with #16 the game in this issue is 1910 Storm in the West. This could be a very good game. This situation was very fluid. Makes for a very good battle or game situation. Even if you do not like WWII this is a great game situation to play. Take a good long look at this game.

Clash of Arms has come out with a couple of games. The newest one is Chancellorsville. This is an ACW game that has two maps and was designed by Richard Berg. Great looking game good battle large and well there is just a lot of things in this game. Look for this game to be a very playable game, though you will not likely get the same results in the same way that the real battle went. It looks great and I'm looking forward to seeing more of this game. Then from the Winter Strom series they have come out with Prelude to Disaster. The prices are \$40.00 and \$34.00 each. Both games have good graphics, good sound rules lots of counters and bells and whistles as many people say today. If you are a hardcore gamer then these games are for you. Chancellorsville can even turn people just getting into this hobby on. It is that good of a game.

TSR has come out with there entire april releases. They have the Fiend Filio back in the form of the monster Compendiums. They have Monster Mythology book, Gamma World is back for the fourth time, plus novels and modules.

RAFM has come out with a new box set this is called the Bone Warriors. It is a \$20.00 set of figures. These are very nicely done figures as well they have been coming on really strongly as of late. They have also come out with 12 fantasy figures at \$1.75 for player character Male and Female. as well as 3 armored cars from WWII in the 20MM scale.

Thunderbolt Mountain Mini has come out with two 25mm Dragons, They have the Bronze and the Blue Dragons. at \$27.00 and 20.00. Nice looking items there.

Leading edge has come out with the Aliens Pole Playing game agai as well as the Queen's Lair a miniature set, the fourth in the Aliens Miniature series.

GDW has been very busy they have come out with Command Decision II and the Armies of WWII. The first is a rewrite of the various rules that they had out and now is \$35.00 but covers WWII and the Modern period. The armies is a listing of weapons and OB to use with the game.. Bloody Kasserine is a board game they have come out with. I do not think that is is the old Conflict game called Kasserine Pass. In fact it is a beginner type game, there is not too much to it, though a good solid package at \$16.00. This is once aggin a very good gamming situtaion. It is nip and tuck all the way. They have also come out with Troubled Waters for Harpoon.

This covers the middle East now.

OVER!



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MILITARY SECRET.
WHY AREN'T YOU?**

**FUTURE
WARS**

More news and views...

From the people that bring us S&M and Moves F and Movment we have a new board game called Four Battles of the Ancient World at \$25.00 You are getting four battles some very good battle from the Ancient world. Arbela, Pharsalus, Cannae, and Teutoburger Wald are the battle that are in this game. Nice game system and good battles nicely done and at a good price. They have also come out with F & M 80 S&M 150 has the Salerno and it is a continuation of the Italian series that they have been putting out. You should see what else that they have planned for this series of games. They look like they are an up and coming game company. Look for more good things from these people.

White Wolf had a couple of people come on over and they have also come out with a couple of vampire things they have a World of Darkness, and they have they have also come out Awaking. Dablerie: Mexico.

Steve Jackson has come out with Hacker this is a really nice game a card game to play. It is done by the person that did Illumanti game. It looks and feels like it. It plays well and there are all sorts of things in this game to give you the feel of being on your computer and are trying to get into all these other systems. Fun game. They have also come out with GURPS Illumanti and GURPS Imperial Rome as well.

Task Force Games have come out with Scenario Book #1. For those of you that are looking for more in this area here it is a lot of new battles comming at you.

Ral Partha has come out with four minnibers for the D&D game. They have Cyclops, Efreet, and JAnn Gorgon, and Mimics. also in the #1 series Young Paladins, Elf adventuress Savage chieftan, and a Dwarf.

FASA has come out with Record sheets for Battle Tech Vehicles. Perfect a ver good looking game about planetary Invasions good for Renegade Legions as well as BattleTech. and Shadowbeat for ShadowRun module.

Heartbreaker miniatures have come out with there first 12 blister cards. They are looking really nice give them a try.

West End games have come out with Infiniverse Update book for Forg. as well as the Central Valley Gate Book For Star Wars Missions to Lianna Book an adventure.

ICE has come out with the River Running for MERP and for Shadow Harld called Eldollon City in the Sky. This item could be for any game system. Very good looking with maps etc a great city to be used where ever you want it. The cost is \$18.00

From the Game smiths we have two games that show you how not to do a game. The art work is bad, the boxes are bad and the rest just so so. Some good ideas in the game but it did not come through on the production. That is too bad. These are not really wargames but more like games of Strategy games with hints of wargamming. Pantheon and Metal War one on the Greeks Gods etc and the other on WWII.

Chaosium has come out with Perilous Forest for the Pendragon game a large adventure like they always put out. at \$19.00 if you are into this game you best get it they do great work.

From Falsorion comes Thornborn Wove for Cyberpunk. a module and from Atlas games there is Right City Stories a module for the game as well, \$15.00

109



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WHY AREN'T YOU?

FUTURE WARS
MAGAZINE

91 AD Winter 1900

Germany Does not deserve
arms race.

France(Davignon) C A Nav

Russia(Wingate) A War C UK

UNITS IN RETREAT NOT SHOWN

○ - Army

□ - Fleet

91G 007

R F Rum

Italy(Ditter) R A Rom

Austria(Wupperis) COA Sec pg 1

A Tri R Vie

Turkey(Crosby) B A Ank

Germany(Klinger) EHR.

I'm asking Tom Tiffany to
please SB for Germany
Press: Par-Con: Give them what
they deserve.

Hey winfence this is fun.

Deadline for S 08 June 7 92
at noon est

91 AD Winter 1904

Germany has no more room
for arms need to fight more.

Italy(Fischer) B F Nep

Austria(Hoffman) B A Vie A Tri

France(Ditter) R A Sil

Germany(Boulet) No Room

Russia(Hodel) B A War

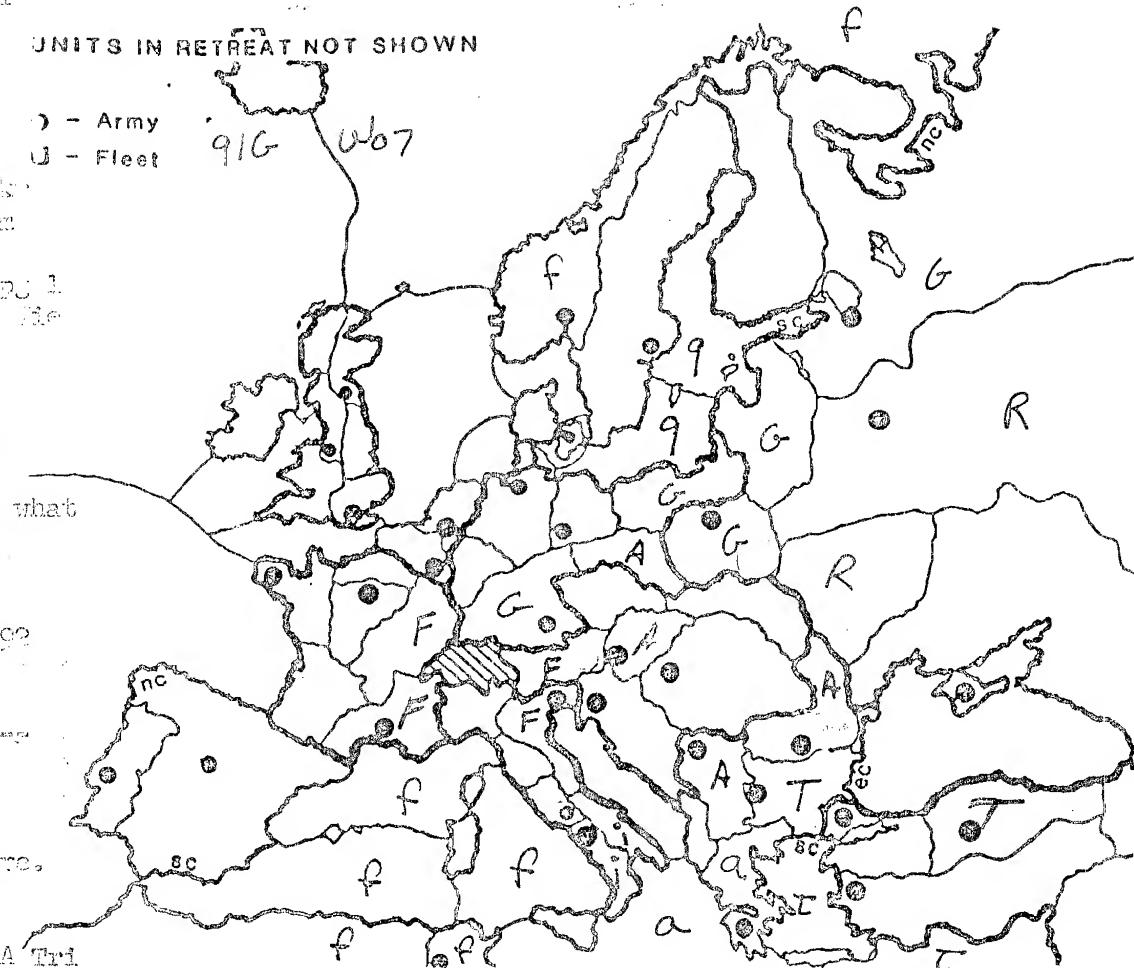
○ - Army

□ - Fleet

91AO FO4

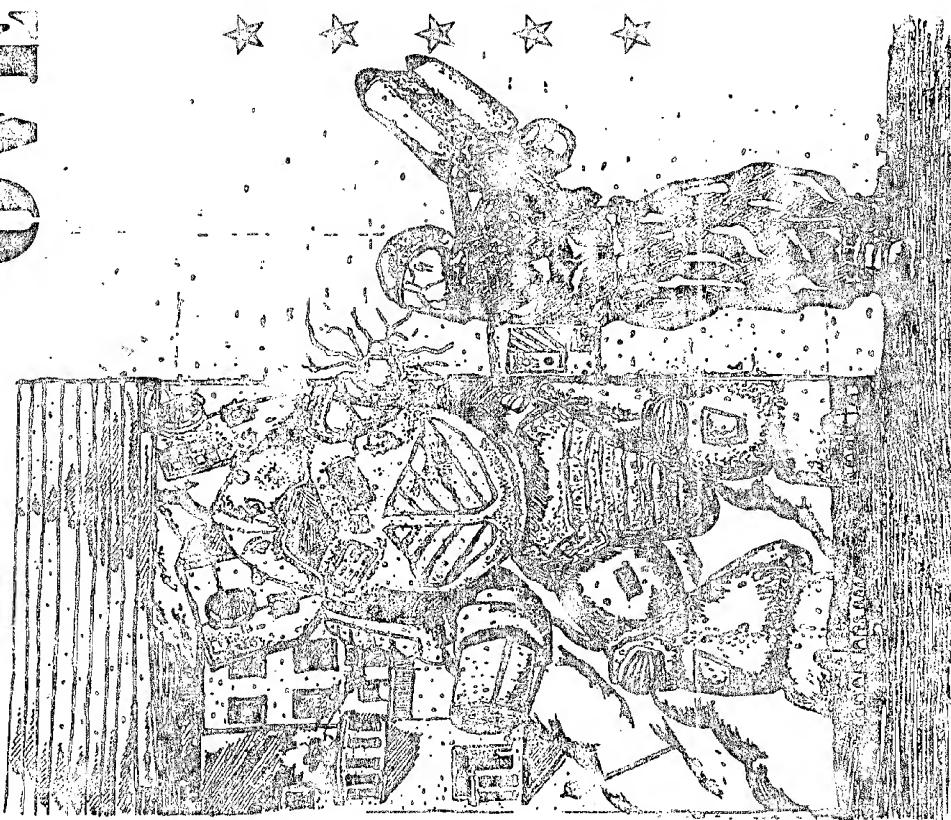
Italy: Today, Dec 25th, 1904
a day that will live in
infamy, King Guido introduced
to all of Italy and the World
the most powerful juggernaut
of all times, the Andrea Doria.
This star studded event was
hosted by the king. The
Andrea Doria was christened
by Sophia Loren. Although
only 3 at the time, Sophia
with a mighty swing, launched
the Andrea Doria into the
Tirrenian. Viva Italia.

Deadline for the spring
1905 will be June 7
at noon.



THE WAY IS NOT
ONE!

ONE!



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WHAT ARE YOU?

The Review Page

Road to the White House

Mayfair Games \$30.00

The Road to The White House, is one of the games put out on the elections that are comming up. There have been many good games on this type of things for years. They all get dated though, if they are any good. Road to the White is not a game that will really get dated. It is fun to play and it is a good game for anyone that would like to know more about the way to run for the high Office. This game might seem a little pricy, but you are getting a lot for your money and I'm very sure that once you play this game you will play it again and again.

What do you get in this fine box for \$30.00 well you get the simple rules and then the exspanded rules. you get lots of plastic playing pieces Event cards at least a couple of decks worth of them, Dice, Candidates book, list all of them, cards for the candidates so that you have this right in front of you at all times. A deck of 25 issue cards and a booklet to allow you to make your own candidate and sheets to copy off so that you can keep track of all the votes that you are going to get a create. I even got a game with the Clinton, Bush, and Perot so I can play a run off of all the elections before they happen. That is not normally in the game I got that as an extra because I know the people that made this game, and I know the game's Designer. I forgot to mention the moubted map and the Plastic tray inside to hold all this stuff. You are getting your money's worth with this game it is heavy and it is filled right up to the top, Good stuff in this game.

This game is a good game in that it does some things that other games don't do. The movement is all by air and depending how type of aircraft you take you get to only certain places form certain areas. When you are in a city you roll the dice and that is the color of the airline that you will take to get some where, and they are all different. Or you can buy a first class ticket and travel to any major city you want. When you get to a place you record the vote that is in that city and place it on you state total, then when the campaigning is over it is a matter of who has the most votes in that state get the votes and you can see if you elected.

There is a simple game that is stripped down for kids and people that do not want to get into all the meat there is in this game. This game has just two pages of rules. It is quick and gives you a rough idea on the election process. Then there is the meaty game that has issues, candidates have stands on issues, you get surrogates out there to do your work, take in money in different ways spend it in different ways etc. Various events will come up that will have different things happening to you or the election. There is a lot of thinking and a bit of luck in this game to make it really go. With certain issues you will want to get some hay and other issue you will want to bury quickly. They all only last for so long, but they can be brought up again. There can only be so many issues on the burner at one time. You will want to be certain places when these issues are in the limelight and keep away from others. It all depends on how your candidate stands on certain issues. You can even allow you views on issues an make your self up and see if you would be elected.

There are all sorta of things that you can do with this game, that makes it so good. The one thing that I did not like is that you had to put the stickers onto the plastic pieces. Also the sheets to make up your candidate seem a bit complex, and the rules are some what vague in a couple of areas. Also making up your candidate will take quite some time. Don't plan on playing a game and make you your candidate, in one night that will take you about 6-10 hours to do. Making the candidate is or can be a hard thing to do and then write it all up... It is fun but it will take a bit of time. What I do like about this game is that it is very open ended and you can do a lot of things that you never thought that you would be able to do. It is a good game no matter what your interest. I would suggest that you take a look at this game if you like to play games at all. Good Art, good production and a good game. H.P. At.

20 U.S. Spring 1911

BOACI

7 335

Page 2

I think I hear a fat lady singing in the background

Turkey-Eoulet)
B A Con
A Pie-Mar:
F Iyo S A Pie-Mar:
F Wes-Sprse:
F Mid-Gas:
F Ion-Tun:
F Bla C A Con-Rum
A Ser-Tri:
A Gal-Sil:
A Mun S A Gal-Sil
A Roh S A Gal-Sil:
A Rum-Dei:
A Ukr-Vkr:
A Sev-Mos:
F Nap H
F Aeg-Ion:
A Con-Rum:

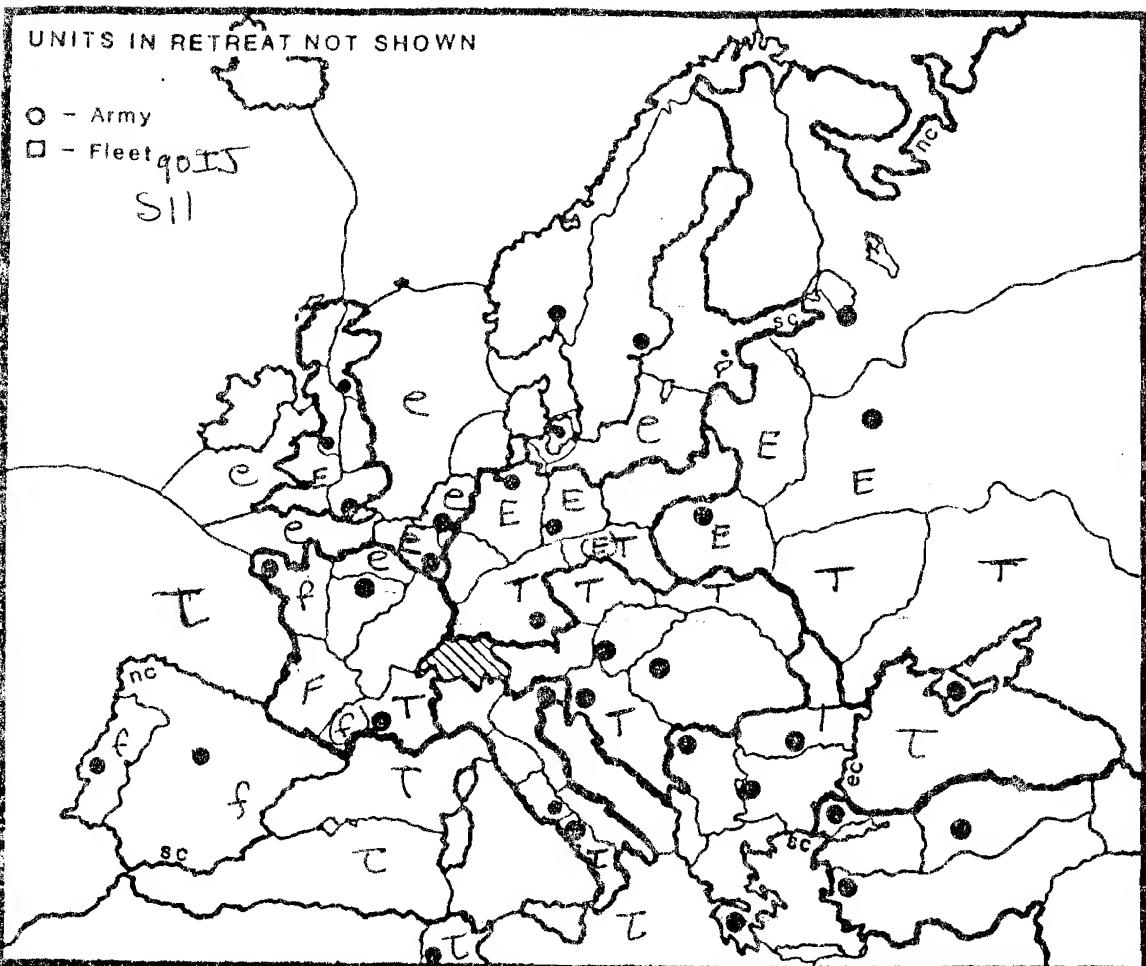
England (Davigan)
B F Lon A Edi
F Iri S F Lon-Eng
F Ion-Eng:
A Bel-Pic
F Hol S A Pen-Yie:
A Pen-Muni:
A Sil-Cal:
A Var-Ukr:
A Mos-Sev:
A Liv-Wal:
A Edi-Bel
F Nth C A Edi-Bel
F Bal H
A Liv-War:

France (Tiffany)
A Gas S F Mar:
F Por H
F Spanc S F Mar:
F Mar H
F Bre H:

The underlined moves fail.
The French F Mar is Dis & elim.

The deadline for the fall 1911
moves will be the 7th of June
1992 at noon est/

Press: Lou-Con: Well I think I've had it. My troops were caught napping
and my sailors were all drunk. Its been a great game. I very much look forward
to a rematch.



NAME: _____

HOBBY ROLE: _____

INSTRUCTIONS: Vote for one choice only in each category. The above ID portion MUST be completed. Please help by sending a small donation with your selections. RECEIPT DEADLINE IS JUNE 15, 1992! ! !

1992 DON MILLER AWARD

For service to the hobby:

JOHN BOARDMAN: Publishing 600 issues of GRAUSTARK, Oldest active 'zine
ERIC BROSNIUS: Runestone Poll Coordinator
VINCE LUTTERBIE: Orphan Games past Coordinator and BNC assistance
ERIC OZOG: Orphan Games Coordinator
CAL WHITE: CDO Coordinator, Publishing NORTHERN FLAME

1992 JOHN KONING AWARD

For outstanding play of Diplomacy:

GARY BEHNEN: DIPCON '91 Winner, PBM wins as all 7 powers
MELINDA HOLLEY: All around play
BRUCE REIFF: DIP Champ @ AVALONCON
MARK STEGEMAN: 1st 2 time DIXIECON Winner
ERIC YOUNG: Superb stand-by play in DIPADEEDOODAH'S "European Legacy"

1992 MELINDA ANN HOLLEY AWARD

For quality participation in the hobby:

JASON BERGMANN: Multitude of games both FTF & PBM
KATHY CARUSO: Consistent & excellent stand-by play
MELODY LUTTERBIE: Excellent press writing
PHIL REYNOLDS: Multitude of games played
JOHN SCHULTZ: Multitude of games played

1992 ROD WALKER AWARD

For literary excellence:

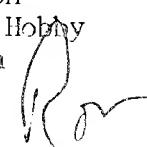
ALAN LEVIN: "THE EMPIRE ON THE NEVA" CAVEAT EMPTOR # 15
BUZ EDDY: "THE DIPLOMACY BOARD AS AN IMPERFECT MIRROR" PENGUIN DIP # 48
GARRET SCHENCK: ZINE REGISTER # 19
CONRAD VON METZKE/JIM BURGESS: "REMOVING THE OFFENSIVE SIDE" DIPLOMACY WORLD # 62
ERIC VOGD: "REFLECTIONS ON A YEAR IN THE HOBBY" PENGUIN DIP # 49

* Return Ballots to: RON CAMERON, 14790 Amorose, Lake Elsinore, CA, 92530*

PLEASE VOTE EARLY. Deadline is June 15, 1992! Publishers are encouraged (begged) to reprint this ballot in their next issue. Should anyone wish to receive a copy of the articles nominated for the Walker Award, send \$2.00 with your request to RON CAMERON, address above. Winners receive nice wood plaques, beautifully engraved. This COSTS MONEY, so it would be really appreciated if you'd accompany your vote with a donation.

This will be my third, and last, year as Hobby Awards Custodian. I've liked the job, but it's time to pass it on. David McCrum will be taking on after DIPCON. I wish him all the best; I've already received several compliments on this selection. The committee this year also helped me enormously. I sincerely thank this excellent representation of our hobby---Robert Acheson, Gary Behnen, Fred Davis, David McCrum, Cathy Ozog, Garret Schenck, Brad Wilson, and W. Andrew York. Names of all contributors, voters, and donators will be read aloud at DIPCON, July 3-6 in Kansas City. Amounts and voter selection are kept strictly confidential, as are the total tallies of the winners. Hobby Awards has been a tradition for many years---please support them....then come to DIPCON and see the plaques and most of all HAVE FUN!!!!

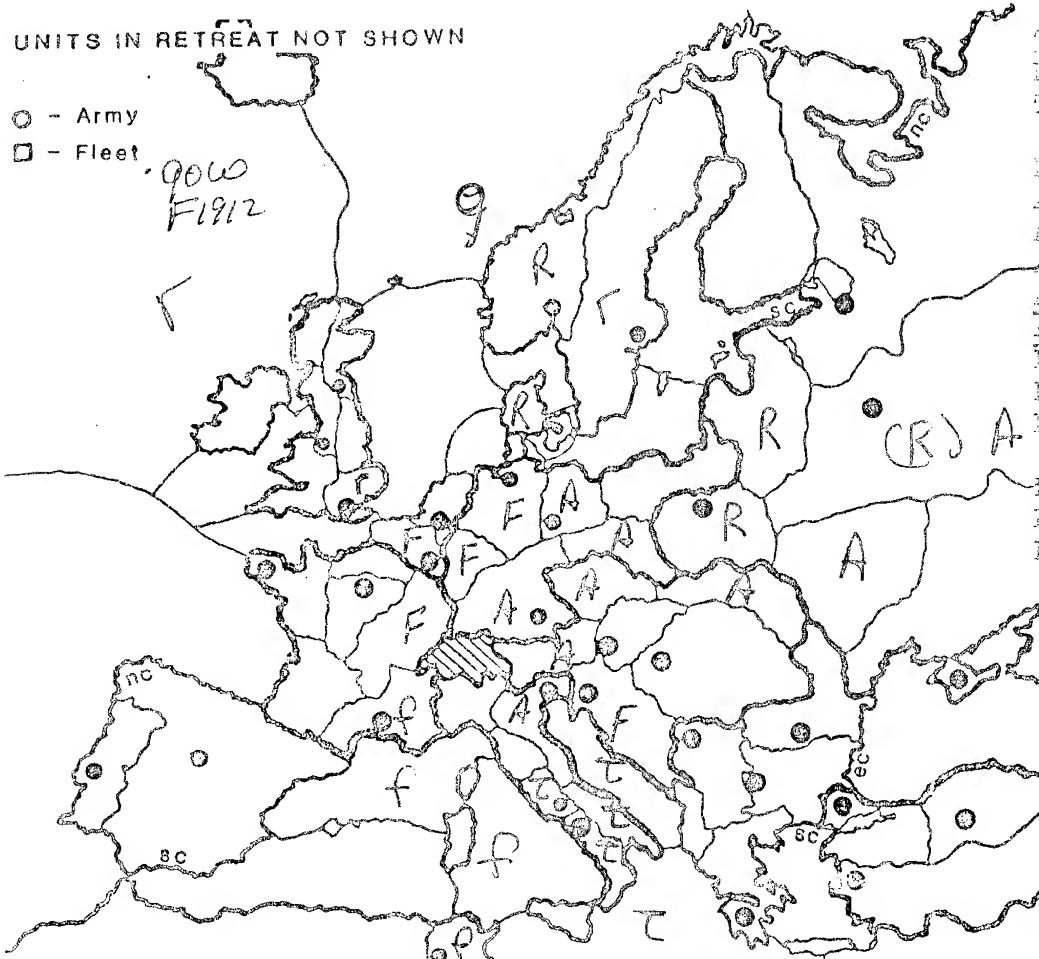
RON CAMERON, HOBBY AWARDS COORDINATOR



UNITS IN RETREAT NOT SHOWN

○ - Army
□ - Fleet

9000
F1912



90 W Fall 1912
Movement all around but
Turkey takes the lot.

Russia (Fetteroon)

A StP-Nwy:
A Den S French A Kie
A Liv S A War:
A War S A Mos:
A Mos S A War:
F Sve S A StP-Nwy:
F Iri-HAO
F Lon-Nth:

France (Wingate)

F Lyo-Mar:
F Tun S F Tyr:
F Ves-Lyo:
F Thu-Mun:
A Kie S A Mun-Mun:
A Bu S A Phu-Mun:
A Pic-Pal:
A Ryo-Thi:
F Tyr H:

Turkey (Bitter)

W Ica-Hap:
F Ica-Hap:
A Agu S F Ica-Hap:
F Ag, Ica:
F Adr S F Ag-Adr:
A Goy-Arm:

Germany (Aporis)

F Iwy-Nth:

Austria (Crosby)

A Thes-Ven:
A Pie-Tyo:
A Iam S A Thes-Ven:
A Bar S A Mun:
A Roh S A Mun:
A Sil S A Gal-War:
A Gal-War:
A Sev S-Mos:
A Ukr S A Sev-Mos:
A

The underlined moves fail. The Russian A Mos is in retreat.

Supplies:

Bus: Vie, bud, ser, mos, mun, ber, ven, mun, ser 9 E
Fle: fia, par, bre, spa, por, bel, hol, kie, tun, tri 10 E

Ger: C out

Rus: StP, ves, sve, nwy, liv, edi, den, lon S E

Tur: con, anh, ari, nap, gre, rom, bul 7+1 Deadline for the winter
and the spring moves will be June 7th 1992 at noon EDT
Press: Mos-con: come... let us reason together.

Mos-Hurpo: remnants of munifiny rife German High Seas Fleet
finally cornered and dispatched ending the priate menace
and securing safty upon the western waters.

I have 5 people signed up for the next game, need just
two more to get that game started.

Rick Lynch, 7910 N Long, Morton, Grove, IL 60053
J. McHugh, 280 Sanford Rd, Upper Danby, PA 19082
David Parker, POBX 634, Pleasant Garden NC 27313
Mark Patterson, 42 Herber ave, Delmar, NY 12054
John Quigley, Bx 337 RD #1, Zionsville, PA 18092
Dave Senzig, 7046 Christmas Lane, Grand Rapids, MI 49548
Tom Tiffany, 4508 W Oklahoma Ave, Milwaukee, WI, 53219
Mike Vaporis, 5190 Ferguson, Indiana, PA 15701 C.O.A
Richard Wiess, 2 Bayside Village Place #409, San Francisco, CA 94107
Jack Wingate, 451 Pere Marquette, Ludington, MI 49431

BOAST is now 20 years old. Started in Sept 1971 BOAST has come out every third week since then. Appox. 17 issues per year. There have been up and downs with this zine. Over the course of the last year or so the use of the maps has helped the GM and the players in the games. Started in Zeeland Mich in 1971 BOAST Moved to Batavia IL in 1981, and then to Detroit in 85. During the time span of 20 years only 2 issues of more than 300 came out late. Both of those were with in 24 hours of the deadline. Not the best record, but one to be proud of. Well over 50 games have been completed through this zine. Almost 60 games have been started on these pages with some still going. BOAST is the working magazine. We are not pretty, we are not fancy, we just get the job done fairly quickly. Now each game has its own page to make finding the game and keeping track of the game easier. All this for \$12.00 game fee, that includes the sub, and if you start another game while you are in a game it is only \$7.50. There is a game opening now.

Why did I get this issue!!! Well if you have never heard of BOAST and you have just gotten into the hobby!! Well I found you name somewhere on someones list, and I'm sending you a free sample of BOAST. Maybe you are looking for a game, I have them open, maybe you just might want to subscribe? This is a sample and do with it what you would like. It is also your invitation to come on and join in on the fun!!!

BOAST runs on very strict 3 week deadlines. The deadlines are noon on Sunday. Boast is then mailed either sunday night or monday morning. We like to have press in the games and I enjoy writing some of it myself. BOAST is a home town zine with a lot of friendly people and friendly reading for you. If you are a gamer like I am you will like all the news and views on the games comming up and so forth. BOAST is available from Herb Barents, 17187 Wildemere Detroit, MI 48221. Make all checks payable to Herb Barents.

Herb Barents
BOAST
17187 Wildemere
Detroit MI 48221
313-863-7321
Fax 313 861-6565

USA 29

1st class mail
Please Stand By _____

send to:

391

1st class mail
SUB ENDS _____

1st class mail

1st class mail

Lorre Festy
PCB 8416
SAN Diego CA
92102